Claims

The claims are amended as follows:

1-53. (Cancelled)

(Previously Presented) A motion estimation apparatus, comprising:

a first unit configured to select one of a plurality of sub-blocks in high-frequency subbands of each of one or more blocks into which each of frames of interlaced images forming a moving image is divided, the frames being hierarchically compressed and encoded into code stream data by performing discrete wavelet transform on pixel values of each of the blocks;

a second unit configured to calculate an amount of codes of each of 1LH and 1HL components of the selected one of the sub-blocks and to calculate the ratio of the amount of codes of the 1LH component to the amount of codes of the 1HL component; and

a third unit configured to compare the calculated ratio with a threshold and to estimate that motion in the selected one of the sub-blocks is high-speed if the calculated ratio is greater than the threshold and that the motion in the selected one of the sub-blocks is low-speed if the calculated ratio is less than or equal to the threshold.

(Currently Amended) The motion estimation apparatus as claimed in Claim 54, further comprising:

a fourth unit configured to calculate a number of the sub-blocks in which the motion is estimated to be high-speed and a <u>total</u> number of the sub-blocks in which the motion is estimated to be low-speed in each of the frames, and to calculate a ratio of the number of the sub-blocks of the high-speed motion to the <u>total</u> number of the sub-blocks of the low-speed motion with respect to each of the frames:

a fifth unit configured to compare the calculated ratio with a threshold and to estimate that motion in the corresponding frame is high-speed if the calculated ratio is greater than the threshold and that the motion in the corresponding frame is low-speed if the calculated ratio is less than or equal to the threshold.

- 56. (Previously Presented) The motion estimation apparatus as claimed in Claim 54, wherein the amounts of codes of the selected one of the sub-blocks are amounts of losslessly compressed codes.
- (Previously Presented) The motion estimation apparatus as claimed in
 Claim 54, wherein the amounts of codes of the selected one of the sub-blocks are amounts of codes before bit truncation.

58. (Previously Presented) A motion estimation method, comprising:

selecting one of a plurality of sub-blocks in high-frequency sub-bands of each of one or more blocks into which each of frames of interlaced images forming a moving image is divided, the frames being hierarchically compressed and encoded into code stream data by performing discrete wavelet transform on pixel values of each of the blocks;

calculating an amount of codes of each of 1 LH and 1 HL components of the selected on of the sub-blocks:

calculating the ratio of the amount of codes of the 1LH component to the amount of codes of the 1HL component; and

comparing the calculated ratio with a threshold and estimating that motion in the selected one of the sub-blocks is high-speed if the calculated ratio is greater than the threshold and that the motion in the selected one of the sub-blocks is low-speed if the calculated ratio is less than or equal to the threshold.

59. (Currently Amended) The method of claim 58, further comprising:

calculating a number of the sub-blocks in which the motion is estimated to be high-speed and a total number of the sub-blocks in which the motion is estimated to be low-speed in each of the frames;

calculating a ratio of the number of the sub-blocks of the high-speed motion to the total number of the sub-blocks of the low-speed motion with respect to each of the frames; comparing the calculated ratio with a threshold;

estimating that motion in the corresponding frame is high-speed if the calculated ratio is greater than the threshold; and estimating that the motion in the corresponding frame is low-speed if the calculated ratio is less than or equal to the threshold.

- (Previously Presented) The method of claim 58, wherein the amounts of codes of the selected one of the sub-blocks are amounts of losslessly compressed codes.
- 61. (Previously Presented) The method of claim 58, wherein the amounts of codes of the selected one of the sub-blocks are amounts of codes before bit truncation.
- (Previously Presented) A computer-readable recording medium storing a program for causing a computer to execute a motion estimation method, comprising:

selecting one of a plurality of sub-blocks in high-frequency sub-bands of each of one or more blocks into which each of frames of interlaced images forming a moving image is divided, the frames being hierarchically compressed and encoded into code stream data by performing discrete wavelet transform on pixel values of each of the blocks;

calculating an amount of codes of each of 1LH and 1HL components of the selected on of the sub-blocks:

calculating the ratio of the amount of codes of the 1LH component to the amount of codes of the 1HL component; and comparing the calculated ratio with a threshold and estimating that motion in the selected one of the sub-blocks is high-speed if the calculated ratio is greater than the threshold and that the motion in the selected one of the sub-blocks is low-speed if the calculated ratio is less than or equal to the threshold.

63. (Currently Amended) The computer-readable recording medium as claimed in claim 62, wherein the motion estimation method further comprises:

calculating a number of the sub-blocks in which the motion is estimated to be high-speed and a total number of the sub-blocks in which the motion is estimated to be low-speed in each of the frames:

calculating a ratio of the number of the sub-blocks of the high-speed motion to the total number of the sub-blocks of the low-speed motion with respect to each of the

frames; comparing the calculated ratio with a threshold; estimating that motion in the corresponding frame is high-speed if the calculated ratio is

greater than the threshold; and

estimating that the motion in the corresponding frame is low-speed if the calculated ratio is less than or equal to the threshold.

- 64. (Previously Presented) The computer-readable recording medium as claimed in claim 62, wherein the amounts of codes of the selected one of the sub-blocks are amounts of losslessly compressed codes.
- 65. (Previously Presented) The computer-readable recording medium as claimed in claim 62, wherein the amounts of codes of the selected one of the sub-blocks of codes before bit truncation